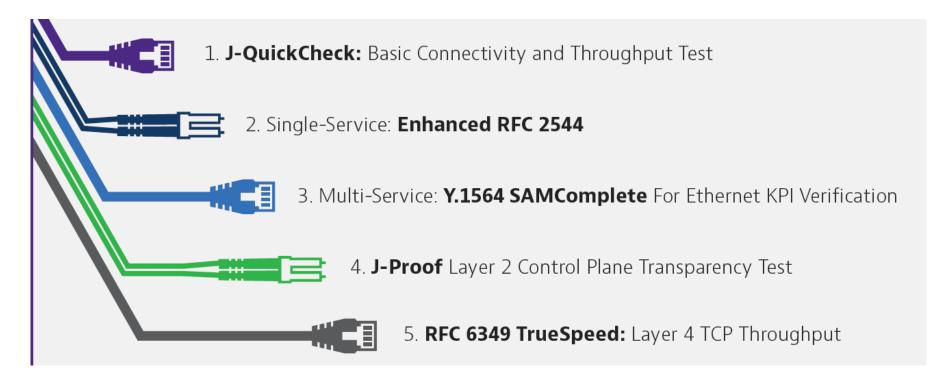
# VIAVI

# The Essentials of Ethernet Service Activation Series

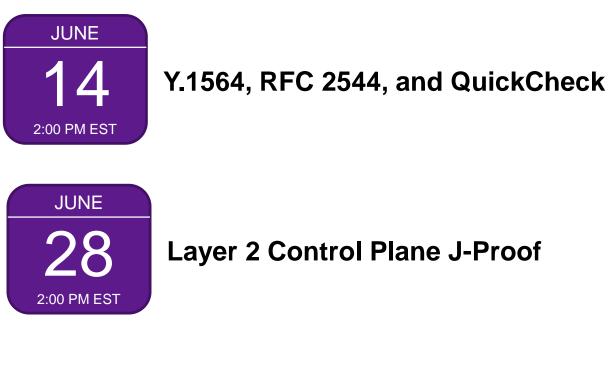
Webinar #3 TrueSpeed: RFC6349 TCP Test

#### **Ethernet Service Activation Webinar Series**

#### **3 Webinars covering five Ethernet tests:**



#### The Essentials of Ethernet Service Activation Series





#### **RFC 6349 TrueSpeed Testing**

Agenda for Today's Webinar

TCP Testing for Business Class Ethernet Services

Basic TCP Theory

Overview of RFC 6349

Testing Scenarios and 3 Demonstrations

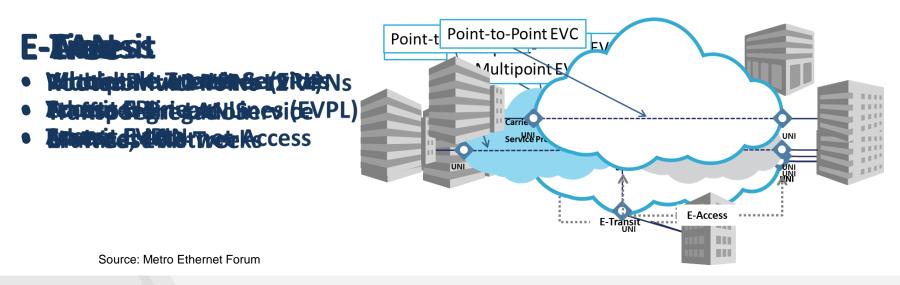
Additional Resources and Q & A

# TCP Testing for Business Class Ethernet Services

### **Business Class Ethernet Services What they Are**

The Metro Ethernet Forum defines 5 types of carrier Ethernet services

Retail Service Types	Wholesale Service Types
E-Line	E-Access
E-LAN	E-Transit
E-Tree	



## Which Applications use TCP?

How do end users experience the network?



These are the applications driving increased network demand!

## What is RFC 6349 TrueSpeed?

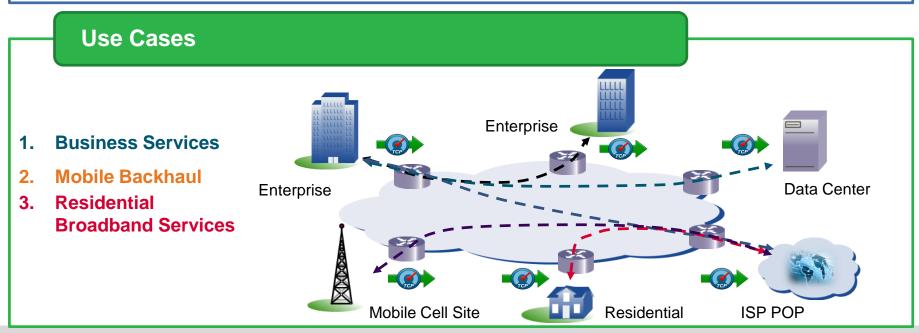


#### **RFC 6349: Repeatable Standards Based TCP Test**

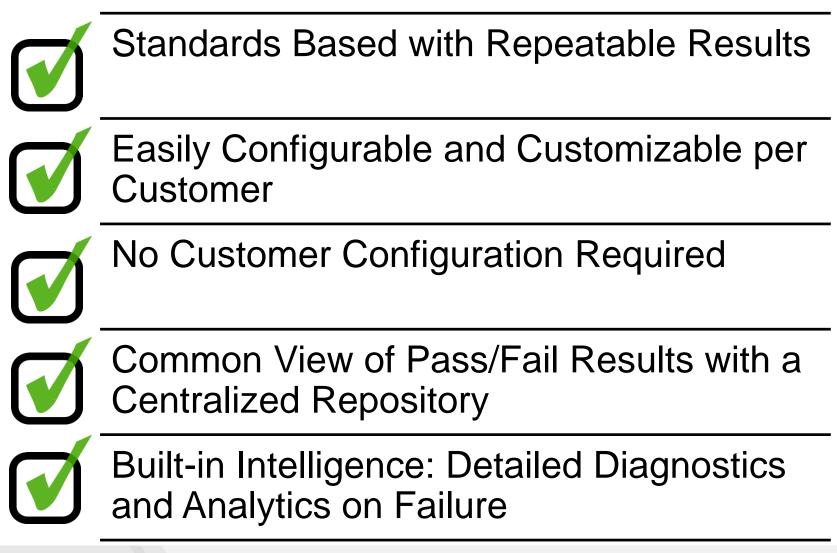
 TCP Applications: Web Browsing, File Transfer, Business Applications, etc.

#### **Provides Network Operators, Managers, and Users**

- Pass/Fail Results validate application quality of experience (QoE)
- TCP metrics and analytics expedite repair of network problems



**Characteristics of a Carrier Grade TCP Throughput Test** 



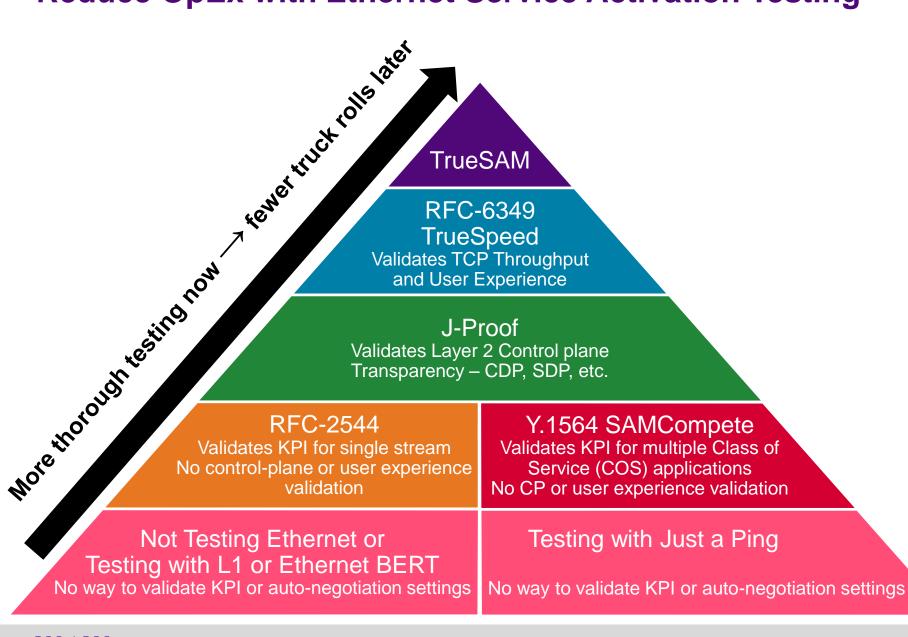
## **Quick Survey 1**

- Is RFC 6349 testing part of your standard service activation procedure?
  - Yes
  - No

## **Quick Survey 2**

- What percentage of time does a standard RFC 2544 / Y.1564 "pass" and yet your end customer complains the network is slow?
  - ~50%
  - ~25%
  - ~ 10%
  - Never

### **Reduce OpEx with Ethernet Service Activation Testing**



## TCP Theory and RFC 6349 Overview

**Transport Control Protocol (TCP)** 

 TCP's goal is to utilize the available bandwidth while avoiding congestion.

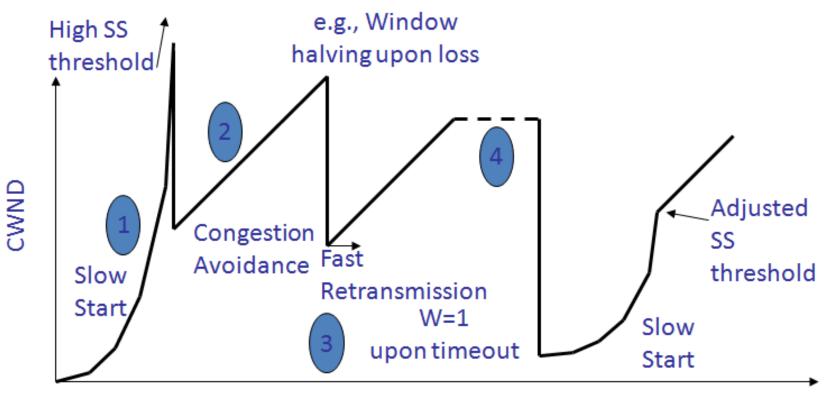
High throughput while maintaining stability

 TCP performance is influenced by its congestion control algorithms.

 Packet loss and/or increased RTT lead to throughput reduction.

### **Congestion Window Phases**

#### **CWND = TCP** estimation of available capacity.

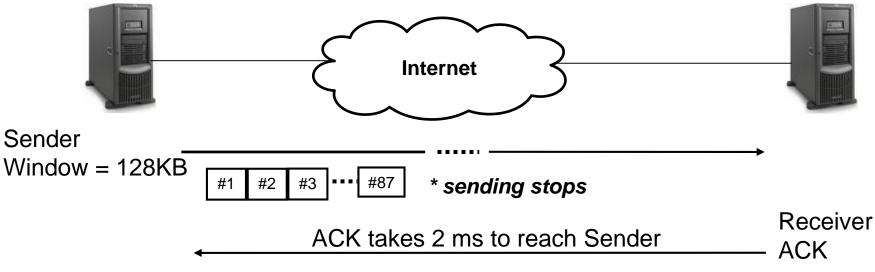


Time

## Latency and TCP Window Size Relationship

The TCP Window Size is the amount of data that a sender will place onto the network before an acknowledgment is required from the receiver.

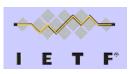
1 Gbps Link with 4 ms RTT



- Window is "full" after ~ 1ms; no more data can be sent until the ACK is received
- ~87 consecutive "in flight" TCP segments = ~128KB between ACKs.
- Optimum Window is obviously much greater and this is called the Bandwidth Delay Product or the BDP

## The Bandwidth Delay Product (BDP)

- Calculate the ideal TCP Window based on Bandwidth Delay Product (BDP) BDP = RTT \* BW / 8
  - $\succ$  Using a 1 Gbps example with 4 ms RTT.
  - $\blacktriangleright$  BDP = 4 ms \* 1000 Mbps / 8 = 500 KB (Ideal TCP Window)
- With a TCP Window size of 128 KB
  - User would only achieve a maximum throughput of ~250 Mbps



## **RFC 6349 Summary of Test Steps**

- "0". Run traditional RFC2544 to verify the integrity of the network at Layers 2 and 3 before conducting TCP testing.
- 1. Path MTU Detection (per RFC4821)
  - Verify network MTU with active TCP segment size testing to ensure payload does not get fragmented.
- 2. Baseline Round-trip Delay and Bandwidth
  - Predict optimal TCP Window size by calculating the Bandwidth Delay Product (BDP).
- **3.** Single and Multiple TCP Connection Throughput Tests
  - Verify TCP Window size predictions to enable automated "full pipe" TCP testing.

## **RFC 6349 Metrics: TCP Efficiency**

- TCP retransmissions are a normal behavior in network communications.
  >But what is the "efficiency" of a network transfer?
  >Time spent transmitting "good" payload versus retransmitting it.
- The TCP Efficiency metric is the percentage of bytes that did not have to be retransmitted and is defined as:

#### <u>Transmitted bytes - Retransmitted bytes</u> x 100 Transmitted bytes

 As an example, if 100,000 bytes were sent and 1,000 had to be retransmitted, the TCP Efficiency would be calculated as:

> <u>101,000 - 1,000</u> x 100 = 99% 101,000

### **RFC 6349 Metrics: Buffer Delay**

- TCP throughput is also affected by increase in RTT, which can be caused by network congestion or buffer delay.
- The Buffer Delay Percentage is defined as:

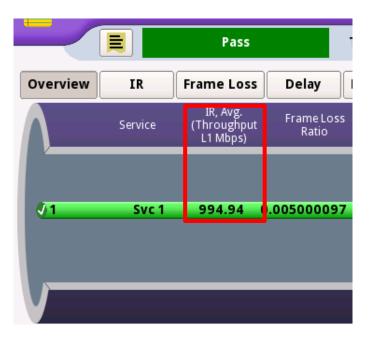
#### <u>Average RTT during Transfer - Baseline RTT</u> x 100 Baseline RTT

Example: If the baseline RTT for a network path is 2 ms and the average RTT increases to 3 ms during the test. The Buffer Delay Percentage would be calculated as:

$$\frac{3-2}{2}$$
 x 100 = 50%

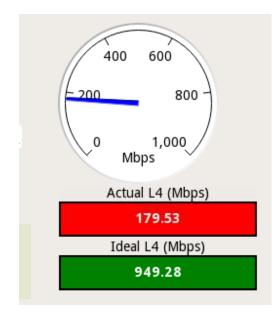
#### Y.1564 versus RFC 6349 with 0.25% Packet Loss

- In this example, a 1 Gbps service encounters 0.25% packet loss
- Since Y.1564 is a packet transmission test, it simply drops 0.25% of the packets and the resulting throughput is 994.94 Mbps (Layer 1)
- But the RFC 6349 test is TCP, and the loss causes a lot of TCP Slow Starts and reduces TCP throughput dramatically



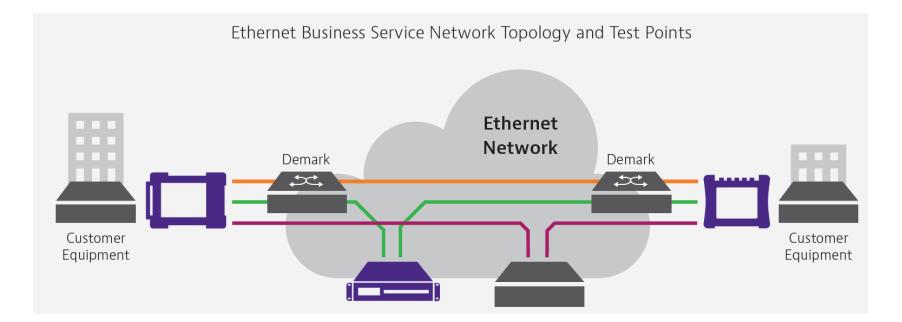


The TCP throughput result was quite different!

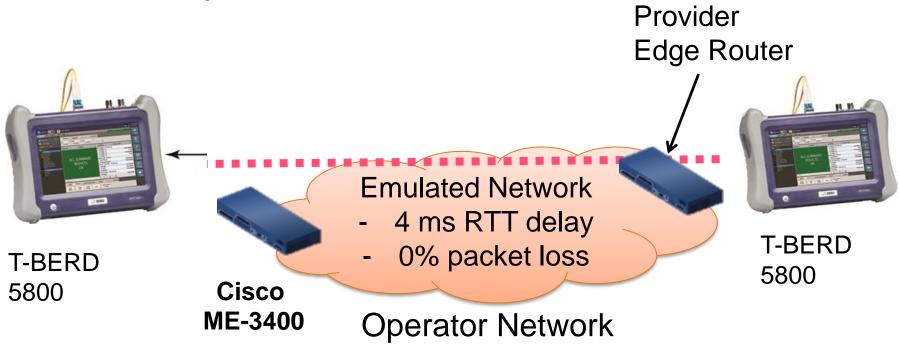


## Testing Scenarios and Demos

## **Logical Ethernet Business Service Topology**

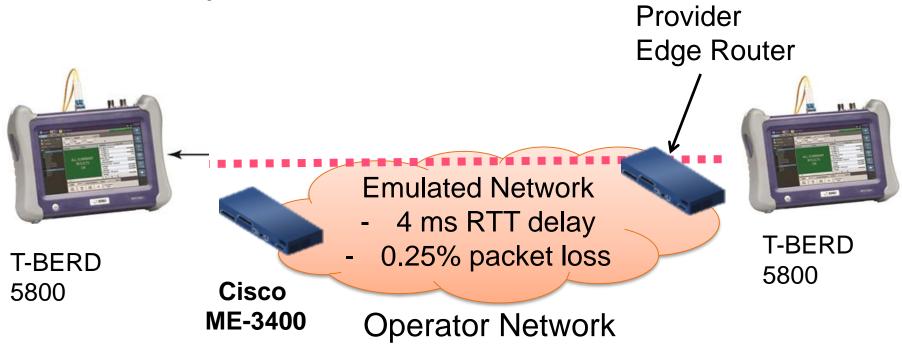


#### RFC 6349 TrueSpeed Demo #1



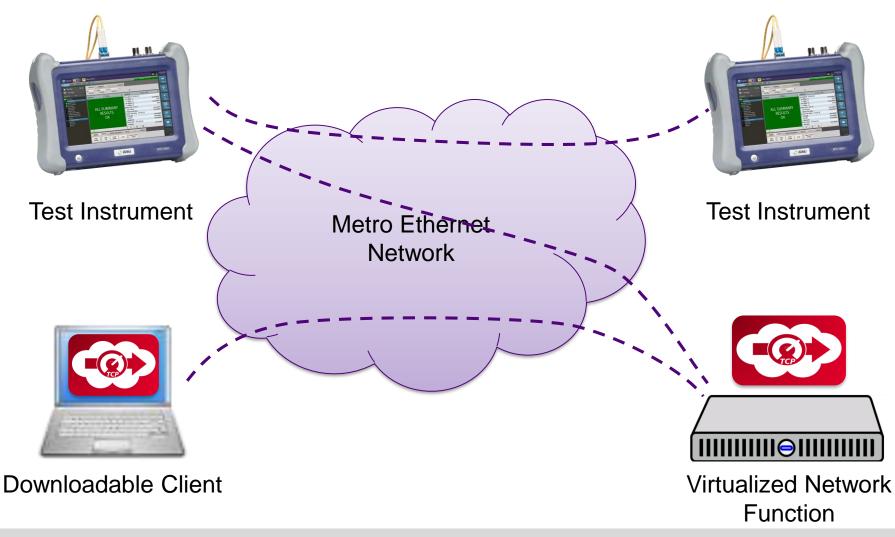
- Network is Gigabit end-end with Cisco ME-3400
- Walk the window test will show optimum TCP window size
- BDP = 1 Gbps x 4 msec = 4 Mbits / 8 = 500 Kbytes
- The BDP can be a single or multiple TCP connections

#### RFC 6349 TrueSpeed Demo #2



- Network is Gigabit end-end with Cisco ME-3400
- Packet loss will be introduced in emulated network (0.25%)

## Several options for executing RFC 6349 tests



## **Viavi Recommended Best Practice Workflows**

J-QuickCheck Basic Connectivity and Throughput Test Single Service: Enhanced RFC 2544 Multi-Service Y.1564 SAMComplete

For Ethernet KPI Verification

J-Proof Layer 2 Control Plane Transparency Test: RFC 6349 TrueSpeed Layer 4 TCP Throughput

Best Practice Workflow (Single and Multiple Services)



## Wrap-up and Q&A



Stay tuned for a follow-up email with links to a whitepaper series with more details on the topics covered today

#### **Presenter Contact Information**

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